|  |  |  |  |
| --- | --- | --- | --- |
| n numbers | Insert | getMin/ getMax | removeMin/  removeMax |
| List/ Array(Unsorted) | O(1) | O(n) | O(n) |
| List/ Array(sorted) | O(n) | O(1) | O(n) |
| LL (Unsorted) | O(1) | O(n) | O(n) |
| LL (Sorted) | O(n) | O(1) | O(1) |
| BST | O(h) | O(h) | O(h) |
| Balanced BST | O(logn) | O(logn) | O(logn) |
| Hash Map | O(1) | O(n) | O(n) |

\*\* For n elements it’ll be n2 except nlogn for Balanced BST